

FIG 1

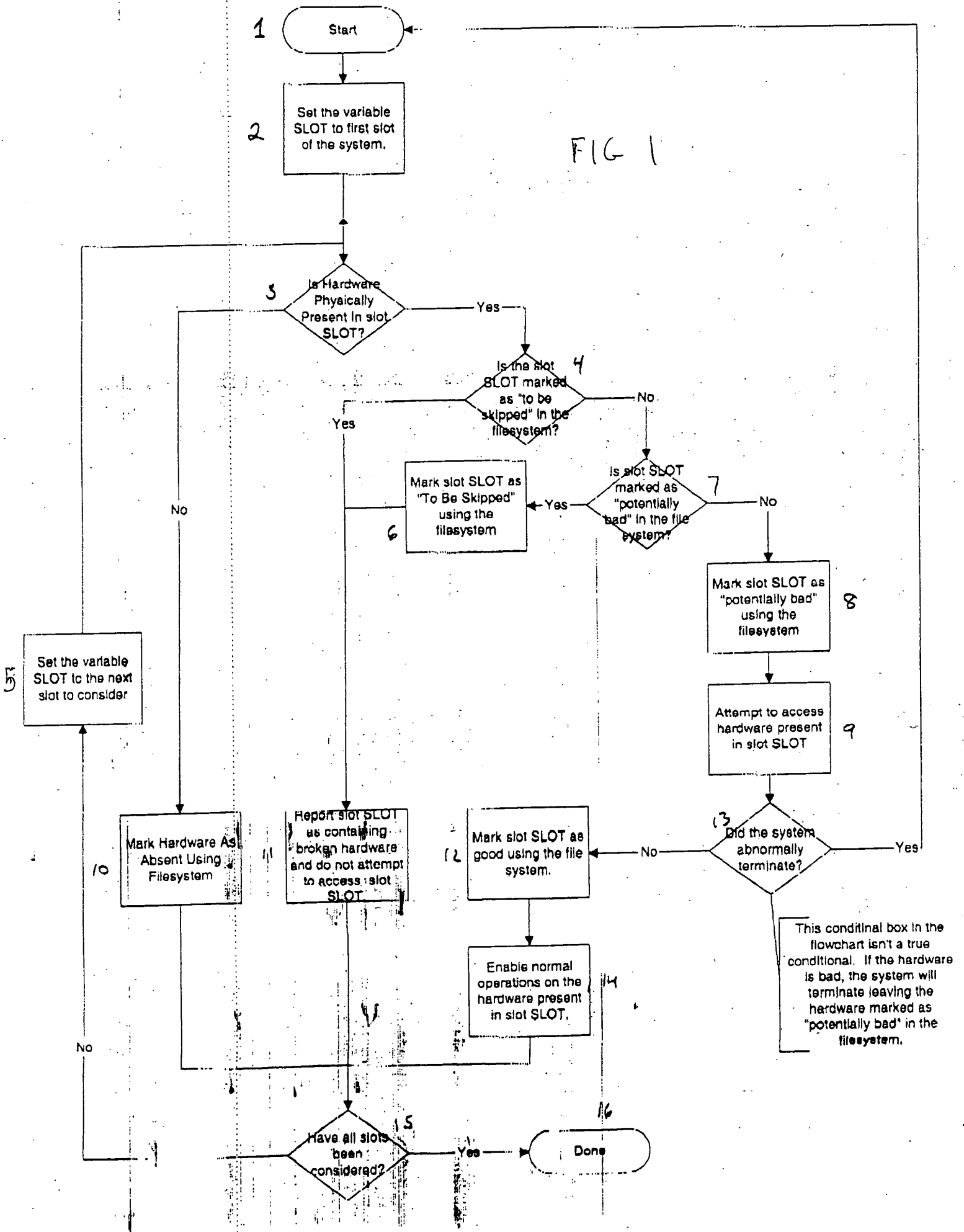


FIG 2

Switch - 10

Master Slave Bus - 16

Slots for bus slave units - 26

bus slave unit 14	bus slave unit 14	...	bus slave unit 14	bus slave unit 14
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Control Processor - 28

Bus Master Unit - 12

Memory - 8

Software Program - 22

Variable - 24

Watchdog - 27

Persistent Storage - 28